Cross-compilation in pkgsrc

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pkgsrc: portable package build system

- https://www.pkgsrc.org/
- Framework for building third-party software on Unix-like operating systems.
- ► > 15,000 packages.
- Supported platforms:
 - NetBSD (first platform, based on mid-'90s FreeBSD ports)

- GNU/Linux, GNU/kFreeBSD
- FreeBSD, OpenBSD, DragonflyBSD, MirBSD
- Haiku, MINIX 3
- Solaris / SmartOS / illumos
- OS X
- IRIX, AIX, OSF/1, HP-UX, QNX, Cygwin

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- Works unprivileged, so you can use it in your home directory on a server you don't administer.

Anatomy of a pkgsrc package

- DESCR Human-readable description.
- Makefile Machine-readable description.
 - Tells where to download source code.
 - Rules for how to configure, build, install.
 - Etc.
- distinfo Names, sizes, and hashes of source distribution.
 Provides cryptographic integrity check.
- PLIST Packing list: lists files installed by package.
- /usr/pkg/etc/mk.conf Site configuration for package options.

pkgsrc example: security/nettle, part 1

\$NetBSD: Makefile,v 1.13 2013/11/26 09:22:19 martin Exp \$

```
DISTNAME= nettle-2.7.1

PKGREVISION= 1

CATEGORIES= devel security

MASTER_SITES= http://www.lysator.liu.se/~nisse/archive/ \

ftp://ftp.lysator.liu.se/pub/security/lsh/
```

```
MAINTAINER= pkgsrc-users@NetBSD.org
HOMEPAGE= http://www.lysator.liu.se/~nisse/nettle/
COMMENT= Cryptographic library
LICENSE= gnu-lgpl-v2.1
```

```
USE_LANGUAGES= c
USE_LIBTOOL= yes
USE_TOOLS+= gm4 gmake
GNU_CONFIGURE= yes
SET_LIBDIR= yes
CONFIGURE_ARGS+= --disable-openssl --disable-shared
```

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pkgsrc example: security/nettle, part 2

```
.include "../../mk/bsd.prefs.mk"
```

```
.if !empty(USE_CROSS_COMPILE:M[yY][eE][sS])
CONFIGURE_ENV+= CC_FOR_BUILD=${NATIVE_CC:Q}
.endif
```

```
INFO_FILES= yes
TEST_TARGET= check
PKGCONFIG_OVERRIDE= hogweed.pc.in
PKGCONFIG_OVERRIDE+= nettle.pc.in
```

```
.include "../../devel/gmp/buildlink3.mk"
.include "../../mk/bsd.pkg.mk"
```

Building and installing a package¹

```
# which socat
socat not found
# cd /usr/pkgsrc/net/socat
# bmake install
=> Bootstrap dependency digest>=20010302: found digest-20121220
=> Fetching socat-1.7.2.4.tar.gz
. . .
=> Checksum SHA1 OK for socat-1.7.2.4.tar.gz
. . .
===> Installing dependencies for socat-1.7.2.4
. . .
=> Tool dependency checkperms>=1.1: found checkperms-1.11
=> Full dependency readline>=6.0: found readline-6.3nb3
. . .
=> Creating binary package /tmp/.../socat-1.7.2.4.tgz
===> Install binary package of socat-1.7.2.4
# which socat
/usr/pkg/bin/socat
```

Binary packages: build once, install many times

- Building from source is necessary: verify source, audit programs, modify, etc.
- Building from source is slow: run compiler on lots of source code.
- Do it once, save the result, install binary packages after.
 builder# cd /usr/pkgsrc/net/socat
 builder# bmake package

client# PKG_PATH=/nfs/builder/usr/pkgsrc/packages
client# export PKG_PATH
client# pkg_add socat

Binary package bulk builds

- NetBSD provides binary packages for NetBSD on many architectures².
- Joyent provides binary packages for OS X³ and illumos⁴.
- I build binary packages for my own machines.
- You can too!

- ³http://www.perkin.org.uk/pages/pkgsrc-binary-packages-for-osx.html
- ⁴http://www.perkin.org.uk/pages/pkgsrc-binary-packages-for-illumos.html

²ftp://ftp.NetBSD.org/pub/pkgsrc/packages/NetBSD/

Cross-compiling NetBSD

- Every NetBSD build is a cross-build.
- build.sh tools builds cross-toolchain.
- build.sh kernel=GENERIC distribution builds NetBSD with the cross-toolchain.

Cross-compiling pkgsrc

- Use NetBSD build.sh tools distribution to get started.⁵
- USE_CROSS_COMPILE=yes
- MACHINE_ARCH=powerpc
- TOOLDIR=/usr/obj.evbppc/tooldir.NetBSD-6.1.amd64
- CROSS_DESTDIR=/usr/obj.evbppc/destdir.evbppc

```
# uname -m
amd64
# cd /usr/pkgsrc/net/socat
# bmake package
...
# cd /usr/pkgsrc/packages.powerpc/All
# pkg_info -Q MACHINE_ARCH socat-1.7.2.4.tgz
powerpc
```

⁵See doc/HOWTO-use-crosscompile for details. <□> <∃> <≡> <≡> <≡> <∞ <<

Dependencies

- Some packages depend on other packages.
 - tor program uses libevent library at run-time.
 - net/tor depends on devel/libevent.
 - Compiling tor program requires event.h at build-time
 - net/tor also build-depends on devel/libevent.
 - Compiling libxcb requires turning XML into C header files with xsltproc.
 - x11/libxcb tool-depends on textproc/xsltproc.
 - Also bootstrap-depends, like tool-depends but for parts of the pkgsrc infrastructure.

Cross-compiling dependencies

- Use Intel Xeon to build x11/xterm, run on your powerpc-based thin client.
- x11/xterm must be built for MACHINE_ARCH=powerpc.
- x11/xterm depends on x11/libxcb⁶.
 - x11/libxcb must be built for MACHINE_ARCH=powerpc.
- x11/libxcb tool-depends on textproc/xsltproc.
 - textproc/libxsltproc must be built for MACHINE_ARCH=x86_64.

Build-depends vs tool-depends

- Both build-depends and tool-depends need to exist at build-time.
- Build-depends are cross-built and installed into /usr/obj.evbppc/destdir.evbppc/usr/pkg/...
 - Example: C libraries, needed for linker.
- Tool-depends are natively built and installed into /usr/pkg/...
 - Example: xsltproc, cross-compiler.
 - ▶ When built, TARGET_ARCH set to cross-compilation target.

Complications part 1: mixing up build-depends and tool-depends

- Originally, pkgsrc had only build-depends.
- x11/libxcb build-depended on textproc/xsltproc.
- Solution: change build-depends to tool-depends where appropriate.

Complications part 2: package builds tools internally

- Some packages depend on external tools like x11/libxcb depends on textproc/xsltproc.
- Others use internal tools, like security/nettle above.
- These try to use CC, which may be powerpc--netbsd-gcc for cross-compilation.
- Can't run the result on x86!
- Solution: set CC_FOR_BUILD, maybe patch package to use it instead.

.if !empty(USE_CROSS_COMPILE:M[yY][eE][sS]) CONFIGURE_ENV+= CC_FOR_BUILD=\${NATIVE_CC:Q} .endif

Complications part 3: file existence tests

- Package wants to know whether /dev/urandom will exist when run.
- Uses GNU autoconf to ask whether /dev/urandom exists now, when built.
- Build machine and target system may be different!
- But we know /dev/urandom will exist.
- Solution: tell autoconf up front.

.if !empty(USE_CROSS_COMPILE:M[yY][eE][sS])
.if \${OPSYS} == "NetBSD" || \${OPSYS} == "OpenBSD" || ...
CONFIGURE_ENV+= ac_cv_file_dev_urandom=yes
.endif
.endif

Complications part 3': file existence tests in pkgsrc

From x11/libdrm in the past:

.if !exists(/usr/include/sys/atomic.h)

- # libdrm won't find system atomic ops, use a package.
- . include "../../devel/libatomic_ops/buildlink3.mk" .endif
- Solution: don't look in /usr/include look in /usr/obj.evbppc/destdir.evbppc:

.if !exists(\${CROSS_DESTDIR}/usr/include/sys/atomic.h)
libdrm won't find system atomic ops, use a package.
. include "../../devel/libatomic_ops/buildlink3.mk"
.endif

Complications part 4a: configure run-tests

- Similar to file existence tests.
- Program wants to know sizeof(long) at compile-time.
- Compiles a test program to print it, runs test program.
- Can't do that if building on 64-bit amd64 for 32-bit powerpc!

- Solution: binary search with compile-time assertions using cross-compiler.
- (Yes, seriously! GNU autoconf supports this with AC_CHECK_SIZEOF.)

Complications part 4b: configure run-tests

- Some are harder to replace.
- ► Tell the answers up front, maybe with patches.
- From shells/zsh:

.if !empty(USE_CROSS_COMPILE:M[yY][eE][sS]) .if \${OPSYS} == "NetBSD" CONFIGURE_ENV+= zsh_cv_shared_environ=yes CONFIGURE_ENV+= zsh_cv_shared_tgetent=yes CONFIGURE_ENV+= zsh_cv_shared_tigetstr=yes CONFIGURE_ENV+= zsh_cv_sys_dynamic_execsyms=yes .endif .endif

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Complications part 5: problem children

- Some packages go to great effort to resist cross-compilation.
 - Perl
 - Python
- Workaround: just build on your powerpc thin client and ship binary packages back to x86 build machine to continue.
- ▶ (Solution: chainsaws and rototillers. Fix the build systems!⁷)

Related work

- OpenWrt: cross-compiled packages for Linux-based network appliances.
 - Linux-only.
 - Not general-purpose package system.
 - Much smaller than pkgsrc.
- distcc: run pkgsrc on thin client, run compiler remotely on x86 build machine.
 - Complex to set up: many moving parts (literally).
 - Hard to parallelize.
 - Compiler is a big part but not all of run-time.
- FreeBSD ports: run native compiler in user-mode emulator.

- Many moving parts (figuratively).
- Emulators are slow.
- Less clean separation between host and target.

Future work

- Cross-OS compilation. Use SmartOS x86 cloud cluster to build for MACHINE_PLATFORM=NetBSD-7.0-powerpc.
- User interface improvements.
 - Can't do bmake package MACHINE_ARCH=powerpc for stupid reasons.
 - (When we switch to MACHINE_PLATFORM reasons will go away.)
 - Setting up cross-compiling requires a manual step to work around broken GNU libtool.
- Bulk builds.
 - pbulk doesn't understand build-depends vs tool-depends.
- Unprivileged builds for privileged installs.
 - Native and cross packages must both point at /usr/pkg.
 - (Unprivileged builds for unprivileged installs work fine not a problem with privileges, just with different paths.)

Thank you!

Questions?